

Ya Gotta Try, page 2

This musical score is for the piece "Ya Gotta Try, page 2". It is a multi-staff score for a percussion ensemble. The instruments listed on the left are:

- SD (Snare Drum)
- TN (Tom Tom)
- BD (Bass Drum)
- Cyms. (Cymbals)
- Cro. (Crochets)
- Xylo. (Xylophone)
- Vib. (Vibraphone)
- Mar. 1 (Maracas 1)
- Mar. 2 (Maracas 2)
- Gtr. (Guitar)
- Bass (Bass)
- D.S. (Dance Snare)
- Glk. (Glockenspiel)
- Perc. 1 (Percussion 1)
- Perc. 2 (Percussion 2)

The score is written in 6/8 time. It features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. The percussion parts are marked with dynamics such as *f* (forte), *mf* (mezzo-forte), and *mp* (mezzo-piano). There are also accents and slurs used throughout the score. A rehearsal mark with the number 9 is present at the beginning of the fourth measure of the SD staff. The bottom right corner of the page features a dynamic marking *mp* followed by a wedge-shaped hairpin leading to *f*.

Ya Gotta Try, page 3

This musical score is for the piece "Ya Gotta Try, page 3". It features a variety of instruments and includes several performance markings:

- SD (Snare Drum):** Features complex rhythmic patterns with triplets and sixteenth notes, including a section starting at measure 13 marked with a box containing the number 13.
- TN (Tom Tom):** Provides rhythmic accompaniment with patterns of eighth and sixteenth notes.
- BD (Bass Drum):** Plays a steady pattern of eighth notes.
- Cymns (Cymbals):** Includes various cymbal effects and patterns.
- Cro. (Congas):** Remains silent throughout this section.
- Xylo. (Xylophone):** Features melodic lines with triplets and sixteenth notes.
- Vib. (Vibraphone):** Provides harmonic support with chords and melodic fragments.
- Mar. 1 (Maracas 1) and Mar. 2 (Maracas 2):** Play rhythmic patterns, often in unison.
- Gtr. (Guitar):** Remains silent throughout this section.
- Bass:** Provides the harmonic foundation with a melodic line.
- D.S. (Double Bass):** Plays a rhythmic pattern of eighth notes.
- Glk. (Glockenspiel):** Provides harmonic support with chords.
- Perc. 1 (Percussion 1):** Features melodic lines with triplets and sixteenth notes.
- Perc. 2 (Percussion 2):** Remains silent throughout this section.

Ya Gotta Try, page 4

This musical score is for the piece "Ya Gotta Try, page 4". It is a multi-staff arrangement for a percussion ensemble and a small band. The instruments included are:

- SD (Snare Drum):** Features complex rhythmic patterns with various accents and dynamics. A box containing the number "17" is placed above the first measure of the second system.
- TN (Tom-tom):** Plays rhythmic patterns, often in unison with the snare drum.
- BD (Bass Drum):** Provides a steady bass line with occasional triplets and sixteenth-note runs.
- Cymns (Cymbals):** Plays a consistent, light rhythmic accompaniment.
- Cro. (Crotchet):** This staff is mostly empty, indicating it is not used in this section.
- Xylo. (Xylophone):** Plays a melodic line with various accidentals and dynamics.
- Vib. (Vibraphone):** Plays a melodic line similar to the xylophone, often in unison.
- Mar. 1 (Mareca 1):** Plays a melodic line with a consistent rhythm.
- Mar. 2 (Mareca 2):** Plays a melodic line, often in unison with Mareca 1.
- Gtr. (Guitar):** This staff is mostly empty.
- Bass:** Provides a steady bass line with a consistent rhythm.
- D.S. (Double Bass):** Plays a melodic line with various dynamics and accents.
- Glk. (Glockenspiel):** Plays a melodic line with various dynamics and accents.
- Perc. 1 (Percussion 1):** Plays a melodic line with various dynamics and accents.
- Perc. 2 (Percussion 2):** This staff is mostly empty.

The score is written in a common time signature and features a variety of rhythmic patterns, including eighth notes, sixteenth notes, and triplets. Dynamics such as *mf*, *f*, and *ff* are used throughout. The piece is divided into systems, with the first system starting at measure 16. The notation includes many accents and dynamic markings to guide the performer.

Ya Gotta Try, page 7

This musical score page, titled "Ya Gotta Try, page 7", contains the following parts and measures:

- SD (Snare Drum):** Measures 31-34. Includes rhythmic notation with stick directions (R, L) and accents.
- TN (Tom Tom):** Measures 31-34. Includes rhythmic notation with stick directions (R, L) and accents.
- BD (Bass Drum):** Measures 31-34. Includes rhythmic notation with stick directions (R, L) and accents.
- Cyms. (Cymbals):** Measures 31-34. Includes rhythmic notation with stick directions (R, L) and accents.
- Cro. (Crotchet):** Measures 31-34. Rests.
- Xylo. (Xylophone):** Measures 31-34. Rests until measure 34, then plays.
- Vib. (Vibraphone):** Measures 31-34. Rests until measure 34, then plays.
- Mar. 1 (Maracas 1):** Measures 31-34. Rests.
- Mar. 2 (Maracas 2):** Measures 31-34. Rests until measure 34, then plays.
- Gtr. (Guitar):** Measures 31-34. Rests.
- Bass:** Measures 31-34. Rests.
- D.S. (Drum Set):** Measures 31-34. Includes rhythmic notation with accents.
- Glk. (Glockenspiel):** Measures 31-34. Rests.
- Perc. 1 (Percussion 1):** Measures 31-34. Includes rhythmic notation with accents.
- Perc. 2 (Percussion 2):** Measures 31-34. Rests until measure 34, then plays.

Measure numbers 31 and 34 are indicated at the start of their respective measures.